





















Activity type



Away



Outdoor

Equipment

- 1 duster for each player (or scarves, ties, socks etc)
- Timer, e.g. watch, clock, phone





How



One person is the timekeeper. (Keep swapping so the timekeeper also gets to play.)



After 60 seconds, shout 'Stop!'. Each player checks to see if they still have a tail and counts how many tails they caught.



Each player tucks a duster into the waistband of their clothes so it is dangling down their back. This is their 'tail'.

Shout 'Go!'. The players move and dodge around the space, trying to catch other players' tails, without losing their own.



Repeat to see if you can keep your own tail and can catch more tails than last time.

Variations

- One player is the catcher and stands in the middle of a circle. Other players dodge but can't run away.
- Each player wears the tails they caught.
- Make up your own rules.

Challenge yourself

- Can you move faster?
- Can you move around a bigger space?
- Can you make each round longer than 60 seconds?

What next?



Try something similar Judo, karate, taekwondo, fencing, boxing



Try something different

Scooting, cycling, skateboarding



Log your activity and find more Winter Ten activities and resources at getset.co.uk/bound-beijing









